

SESSION : 4

CLASS : III

SUBJECT : COMPUTER

CHAPTER NUMBER:2

CHAPTER NAME :HARDWARE AND SOFTWARE

SUBTOPIC : BRAIN DEVELOPER

CHANGING YOUR TOMORROW

LEARNING OBJECTIVE:

To enable students to do exercise question answers.

Fill in the blanks.

(Hints • Software • Hardware • Operating system • Storage • Output)

1. The parts of a computer that can be touched are called Hardware
2. The devices used for storing data are called storage devices.
3. The devices that give results after processing are called Output devices.

(Hints • Software • Hardware • Operating system • Storage • Output)

4. A set of instructions given to a computer to do a particular work is called software.

5 The Operating system manages the overall working of a computer.

B. State True or False.

1. The software that can do a specific type of work is called System software. (**False**)
2. A scanner is an input device. (**True**)
3. The Paint 3D program is used for drawing pictures. (**True**)
4. A printer is an output device. (**True**)
5. The devices that give us output are called input devices. (**False**)

C. Application-based questions.

1. Ayush wants to record a song in the computer.
Which input device can he use?

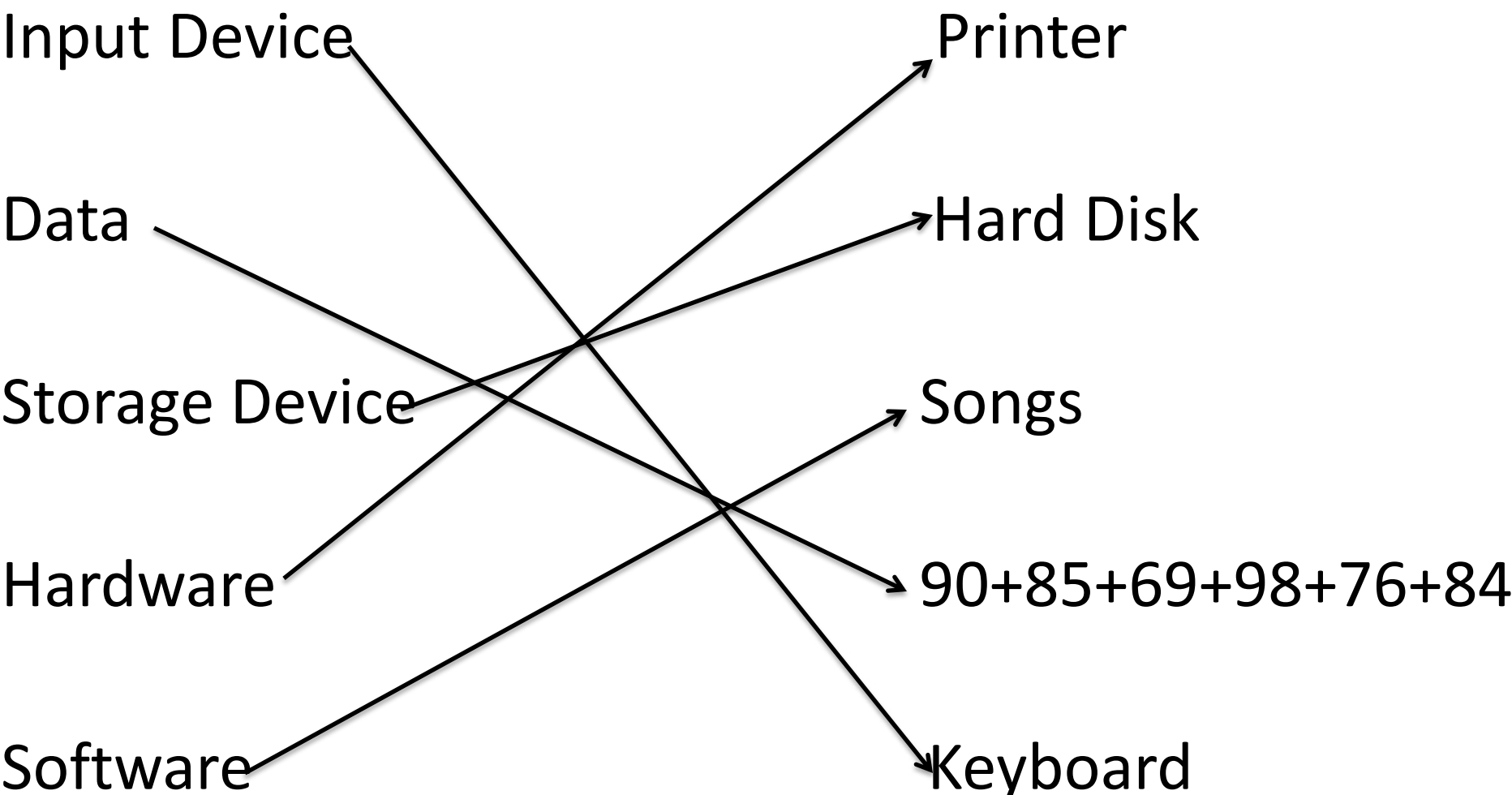
Ans: Microphone

2. Sheena wants to draw a greeting card using a specific software. Which type of software will she use ?

Ans: Desktop publishing software

<https://wordwall.net/resource/5238827>

D. Match the following



A. Name the device used for each of the following jobs

1. A device commonly used for playing games **Joystick**
2. A device used to store huge amount of data and information. **Hard Disk**
3. A device that can read words, pictures, or numbers from paper and store them in a computer. **Scanner**
4. A device that is used to hear sound and music stored in a computer **Speaker**

LEARNING OBJECTIVE:

Students will get knowledge about software and its types.

<https://wordwall.net/resource/19023678>

THANKING YOU
ODM EDUCATIONAL GROUP