

SESSION : 1

CLASS : II

SUBJECT : ENGLISH

CHAPTER NUMBER : 07

CHAPTER NAME : FOUR FRIENDS

SUBTOPIC : INTRODUCTION AND ROLE PLAY

CHANGING YOUR TOMORROW

INTRODUCTION

Let's talk about it...

Why do you need friends?

How many friends do you have?

How do you help your friends?

ROLE PLAY

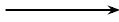


Friends, I saw Daisy is caught under a hunter's net. What should we do?

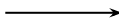


I will not spare you all. I will return and capture you.

Don't worry friends, he can not catch us I'll distract him.



I think you should take Monty with you. He will cut the net and free Daisy.



Yes, I have cut the net, let's run away friends before the hunter returns.



Reading Junction

Four friends – Monty the mouse, Daisy the deer, Kuku the crow and Tinku the tortoise – live in a jungle. One day, a hunter lays a trap. Read the story to find out what happens to the four friends.

In a faraway jungle live three friends – Monty the mouse, Daisy the deer and Kuku the crow. They live in a meadow of tulips near a beautiful, blue lake. They always play together. One day, they meet a tortoise.

Tinku: Hello, everybody! I'm Tinku. Can I be your friend?

Kuku: Sure!

Daisy and Monty together: We would love to be your friend, Tinku.

The four of them become very good friends. One day, Monty, Kuku and Tinku are waiting for Daisy by the lake.



Let's
begin...

Kuku: When will we play?

Monty: Let us wait for Daisy.

Kuku: She should have come by now.

Tinku: I am **worried**. I hope she is safe!

Monty: We must look for her.

Tinku: Kuku, you should fly over the jungle and look for Daisy.

Kuku: I will go right away.

What do you think happened to Daisy?



worried: being concerned about someone or something

trap: a device to catch animals



LEARNING OUTCOME:

The students come to know about the lesson through activities.

They enhance their creative skills.

THANKING YOU
ODM EDUCATIONAL GROUP