

SESSION: 2 CLASS: I

SUBJECT: COMPUTER CHAPTER NUMBER:3

CHAPTER NAME: USES OF A COMPUTER

SUBTOPIC: USES OF COMPUTER



CHANGING YOUR TOMORROW

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LEARNING OBJECTIVE:

To make the learners know about uses of a computer.



A computer is a wonderful and useful machine.

- It helps to do many things.
- To draw and color pictures.
- To play games, like shooting, car racing etc.
- To store information.
- To type letters.
- To book tickets online.
- To study different subjects.



- To solve sums very fast.
- To listen to music.
- To watch movies and cartoons, like Spiderman,
 Tom and Jerry
- To send and receive messages quickly anywhere in the world.





In School

For teaching and learning



In Shops and malls

•To make bills.



Uses of computers in different fields:



Game

https://wordwall.net/resource/13617995



LEARNING OUTCOME:

Learners will know about uses of a computer.



THANKING YOU ODM EDUCATIONAL GROUP



