

● Think about It :-

1. What are the two strange things the guru and his disciples find in the Kingdom of fools?

Ans) The 2 strange things that the guru and his disciple find in the kingdom of fools are:

- * Everybody sleeps during the day and carry out their work at night.
- * The cost to purchase anything from the market was the same, one duddu (one rupee), whether it was a measure of rice or a bunch of banana it cost the same.

2. Why does the disciple decide to stay in the kingdom of fools? Is it a good idea?

Ans) The disciple decided to stay in the kingdom of fools because he was delighted that everything cost a single duddee and everything was very cheap. All that he wanted was good and very cheap food. According to the guru, staying there was not a good idea as they were all fools and so he felt this situation would not last long and was not sure about what they would do in the future.

3. Name all the people who are tried in the king's courts, and give the reasons for their trial.

Ans) Following people were tried in the king's courts:

- * The merchant whose house was burgled because his house's wall was weak and which collapsed killing the burglar.

- * The dancing girls because she distracted the bricklayer with her jingling anklets by walking up and down the road where the bricklayer was laying the wall.
- * The goldsmith because he didn't complete the dancing girl's order on time and so she had to go to the goldsmith a dozen times.
- * The merchant whose house was burgled (second time). Because his father persuaded the goldsmith to finish his order first thereby delaying the dancing girl's order. Since the merchant's father died, the merchant had to be executed in his father's place.
- * The disciple because the merchant was too thin to be executed by the newly made stake and a fat man was required to fit the stake. The disciple was very fat, hence ^{he} was caught.