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1. The returning of light in the same medium after striking a surface is called the reflection of light.

The laws of reflection are:

1. The angle of incidence is always equal to the angle of reflection.

2. The incidence ray, the reflected ray and normal all lie in one plane.

2. The primary colours are the colours of light by mixing which white light is obtained. These are (i) Green (ii) Blue (iii) Red.

Virtual	Real
- It cannot be obtained on a screen.	- It can be obtained on a screen.
- The rays of light after reflection appear to diverge from a point.	- The rays of light after reflection meet at a point.
- It is always erect.	- It is always inverted.