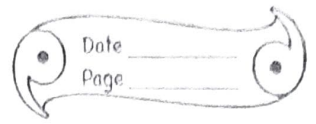


# In The Kingdom of Fools



## Think About It

1) What are the two strange things the guru & his disciple find in the Kingdom of Fools?

When the guru & his disciple reach the Kingdom of Fools, they find the following two strange things:-

i) All the people sleep during the day & work during the night time. They have trained animals also to do the same as they fear punishment at the ~~of~~ hands of the King.

ii) Everything in the Kingdom of Fools costs <sup>only</sup> one dudu.

2) Why does the disciple decide to stay in the Kingdom of Fools? Is it a good idea?

The disciple loves food. He gets excited to see such cheap food available in the Kingdom of Fools. As he wants to relish more & more food, he stays back in the Kingdom of Fools.

His decision was not a good one as he got into trouble. Although he was innocent, the King's men took him for execution as they needed a fat person who could be killed easily by the stake.



Q) Name all the people who are tried in the King's court, and give the reasons for their ~~total~~ trial. The names of the people who were tried in the King's court are :-

i) The rich merchant who was the owner of the house was tried because the wall that collapsed onto the thief belonged to him.

ii) The bricklayer who had built the weak wall was also tried for constructing the wall that collapsed & killed the thief.

iii) The dancing girl was tried for distracting the bricklayer. As she walked in the lane again & again the jingling sound of her anklets distracted the bricklayer because of which he constructed a weak wall.

iv) The goldsmith was tried because it was due to him that the dancing girl had to walk up & down the lane again & again.

v) The rich merchant's dead father was tried because he had ordered the goldsmith to deliver his ornaments first as there was a wedding with his family. Due to his orders the goldsmith was unable to make the dancing girl's ornaments in time.

vi) The rich merchant was again tried & held guilty on behalf of his dead father.